

DO YOU HAVE WHAT IT TAKES TO BE A CHAMPION

MIDDLE SCHOOL DODGEBALL CHALLENGE



SCHOOL CHAMPIONSHIPS

Lunch Periods



CHAMPIONSHIP FINALS

May 7 High School East Gymnasium

OPEN TO ALL EDWARDS, WILLETTS and VISINTAINER STUDENTS

Sign up with Your Physical Education Teacher

Students compete in a double elimination School Championship to earn a spot in the Championship Finals held on May 7th at Brunswick High School

Tournament Rules on back



Registration Form

Team Name: _____ Grade: _____

School: Edwards Visintainer Willetts

Team Members:

© denotes Team Captain

1. © _____

4. _____

2. _____

5. _____

3. _____

6. _____

Registration Form due by Friday February 14. Turn in to PE Teacher

School Championships will begin the week of March 3



Tournament Information

Who Can Participate – ALL Brunswick Middle School Students
Participant Cost – Free
How to Register – Complete Registration Form and turn in to P.E. Teachers
Restrictions – Grade Level and School Team only. You must play for a team in your grade level and your school.

School Championships – *Individual School Tournaments will be held at Edwards, Visintainer and Willetts Middle Schools*

Game Play - Double Elimination

Each team will play until losing two games. Unbeaten teams that make the Championship must be beaten two times to be eliminated

Location/Times/Dates

School Championship game play will be determined by each school. Games may be played: during lunch periods, during P.E. Classes, before school, or after school. Contact School P.E. Teachers for schedule of events

Brackets and Seeding

All teams will be placed in a bracket and seeded by each schools P.E. teachers. The Championship Finals seeding will be done by a blind draw.

Championship Finals –



Game Play - Single Elimination

Location/Times/Dates -

The Championship Finals will be held Wednesday May 7, 7:30 p.m. at the High School East Gymnasium.

Teams – 8 teams will qualify to compete in the Championship bracket for 6th grade, 7th grade and 8th grade. The top two teams from each School Championship will qualify.

Wild Card - Two Wild Card teams will be chosen from the two Schools that have the most teams signed up per grade level. 8 total teams will qualify from each grade level.

Brackets and Seeding

The Championship Finals seeding will be done by a blind draw.

Cost – Donation at door to benefit Middle School P.E.

Dodgeball

BMSVA Rules & Regulations of Play



The Court

The court is divided into two 30' X 30' areas, Volleyball Court lines will be used.

Play Line. Play line is located 10 feet from the Center Line on both sides of the court. Used in the Rush only!

Court size may be adjusted to best suit the available space.

Equipment

8 regulation size balls will be used

Players

Teams consist of six players. All players must be in school approved uniform.

Teams may consist of either gender. Any ratio of men and women may participate, including all male and all female teams.

Retrievers

Retrievers are individuals designated to retrieve balls that go out of play. Teams are responsible for providing (1-2) retrievers.

Retrievers may not enter the court at any time.

Retrievers may not wear jerseys of the same style as their team uniform.

Retrievers are only allowed to field balls from their side of the court.

Matches

A regulation match consists of a pre-determined odd number of games of a single game type. The number of games and/or the time allotted may be altered to best suit time and attendance.

Game Types:

Elimination Game.

Game will be played until all opponents on one side have been eliminated or a 5 minute time span has expired. After the 5 minute time span the team with the greater number of player left will be declared the winner. If an even numbers of players are left on both sides after the 5 minute game clock has expired, the game will go to sudden victory.

Sudden Victory.

A game played until pre-determined time limit expires or all opponents are eliminated on one side. If time expires, all remaining players are counted. The team with most players remaining wins the game.

Beginning Play

Play begins with all players positioned behind their team's endline.

The Rush

The Rush occurs at the beginning of each game or reset.

Upon the official's signal, both teams rush to center court and attempt to retrieve as many balls as possible.

A team may rush with as many or as few players as it wants, but at least one person from each team has to Rush.

There is no limit to how many balls an individual player may retrieve.

Players may not slide or dive head first to retrieve any ball or they will be called out.

Players may not physically grab and pull another player across the center line or prevent them from returning to their side of the court.

Play Line

Players cannot throw a ball at an opponent until the ball has been retrieved from the Rush and brought back to the Play line.

Play line is 10 feet from center line.

Putting a Ball in Play

A player retrieves the ball from the rush, they must return to the "Play line before throwing at an opponent

A player catches a live ball from the opponent and passes to a teammate that is out.

A player receives a ball from the retriever that is deemed out of play.

Time Outs

There are no team time outs

Outs

A player shall be deemed "out" when a live ball hits any part of the player's body, clothing, or uniform.

If a player is hit by a live ball rebounding off another player or ball lying on the court.

A defending player catches a live ball they have thrown

Players that step on our outside the sidelines or endlines

Blocking

Players can defend themselves by blocking the ball in flight with another ball but must retain control over the ball they are blocking with. A player dropping or losing possession of the blocking ball is deemed "out."

Any blocked ball rebounding off another ball is considered live. Any player hit by the rebounding ball is deemed "out."

Pinching

The act of squeezing the ball in order to alter the thrown or blocked ball is not allowed.

Stalling

The act of intentionally delaying the game.

1st offense: Warning

2nd offense: Loss of possession of ALL dodgeballs on their side.

3rd offense: Expulsion or disqualification of player or team

Out of Bounds Rule

If any part of the player's body touches the endlines or sidelines, the player shall be deemed "out".

Momentum may carry a player out of bounds while making a catch. Providing control of the ball was established prior going out of bounds.

Center Line Rule

Any player crossing over the center line (for any reason) will be deemed "out."

Headshots

A headshot occurs when a player is hit directly in the head by a high thrown ball.

Any thrower committing a headshot will be deemed "out."

Head shots will be ruled at discretion of official

Throws that hit players in the head due to playing from a low position or on the ground will "not" be deemed a head shot

Uniforms

The BMSDA does not allow players to wear gloves, baseball caps or other head gear. bandanas may be worn if worn by ALL members of the team. This would be considered part of the uniform.

Each team should wear uniforms that match in color and design. All uniform and team names must be approved by school P.E. teachers prior to competition.